Invited talk for: amazon alexa Hawkes Process Memory RNN

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Outline

- 1. Motivation:
 - 1. Inductive bias
 - 2. Sequence processing domain overview
- 2. Prerequisites on theory
- 3. Building the model & intuition
- 4. Results & analysis



Inductive bias in machine learning: CNN





Music selection Text messaging Online postings

Inductive bias in machine learning: event sequences

- CNN over time domain (<u>Cui et. al.</u>) poor scaling to multiple timescales (milliseconds vs days).
- RNN with time as input feature time is used implicitly, not an inductive bias. Potentially too flexible.
- Probabilistic processes time built into the model, but poor feature learning ability.

Merge deep learning feature learning ability with probabilistic process's continuous time handling?

Motivation: Time Scales & Human Memory Decay



Point Processes

Homogeneous Poisson Process: Intensity: $h(t) = \lambda$

Time between arrivals: $X \sim Exp(\lambda)$

Expected number of event: $E[X] = \frac{1}{\lambda}$

Nonhomogeneous Poisson Process: Intensity is a function of time.



Hawkes Process

A point process ... with a twist: Self excitatory, conditional intensity function with an

exponential decay:

$$h(t) = \mu + \alpha \sum_{t_j < t} e^{-\gamma(t - t_j)}$$

 μ – baseline intensity α – "jump" rate γ – decay rate



Expectation of the Intensity

Takeaway: given
$$\mu$$
, for $i, j \in N$: if $\frac{\alpha_i}{\gamma_i} = \frac{\alpha_j}{\gamma_j} = const$,
$$\lim_{t \to \infty} E[h_i(t)] = \lim_{t \to \infty} E[h_j(t)]$$

Hawkes Process Divergence



Controlling a Hawkes Process

• $\alpha < \gamma$ or $\alpha_i = \alpha_0 \gamma_i$, γ_i is any rate



Exact Simulation of Hawkes Process

Conditional intensity function:
$$h(t) = \mu + \alpha \sum_{t_j < t} e^{-\gamma(t-t_j)}$$

1. Initialize:

$$h_0 = \mu, \quad t_0 = 0 \quad , \ \Delta t_k \equiv t_k - t_{k-1}$$

2. Decay the intensity with each event:

$$h_{k} = \mu + e^{-\gamma \Delta t_{k}} (h_{k-1} - \mu) + \alpha \gamma x_{k}, \quad \text{where } x_{k} = \begin{cases} 1, & \text{event occurs} \\ 0, & \text{else} \end{cases}$$
$$H_{k}(\Delta_{t_{k}})$$

3. Probability of the next event x_k occurring after the current time - t_{k-1} within the time window of Δt . $Z_k(\Delta_t)$

$$P(t_k \le t_{k-1} + \Delta t | t_{1:k-1}) = 1 - P(t_k > t_{k-1} + \Delta t | t_{1:k-1}) = 1 - e^{-\int_0^{\Delta t} h_{k-1} dt}$$

$$= 1 - e^{-\frac{(h_{k-1} - \mu)(1 - e^{-\gamma \Delta t})}{\gamma} - \mu \Delta t}$$
(5)

In music. You heard a catchy song, then: 1) Going on a binge immediately and forget about it



2) Discover your new favorite artist to listen for weeks on end



- Approximate with <u>discrete</u> values on a log-scale: $\gamma_i \in [\gamma_1, \gamma_2, ..., \gamma_S]$
- Simulate S Hawkes processes

 $h_{0,i} = \mu$. $history_i \equiv (x_i, t_i)$ defines the events and their respective times. $P(\gamma_i) = \frac{1}{S}$ - initial belief is uniform across all γ 's.

$$C_{k,i} \equiv P(\gamma_i | history_{1:k}) \qquad H_{k,i}(\Delta t_k) \equiv \mu + e^{-\gamma_i \Delta t_k} (h_{k-1,i} - \mu)$$
$$Z_{k,i}(\Delta t) \equiv P(t_k \ge t_{k-1} + \Delta t | t_{1:k-1})$$

 $P(\gamma_i|history_{1:k}) \sim P(history_k|history_{1:k-1}, \gamma_i)P(\gamma_i|history_{1:k-1}) \\ \sim H_{k,i}(\Delta t_k)^{x_k} Z_{k,i}(\Delta t_k)C_{k-1,i}$







HPM Model (Plain Hawkes process or "1-to-1")



Where:

x - one-hot embedding of the sequence element $P(x) = W_{in}x$ - input into HPM cells, $W_{in}, W_{out} = IdentityMatrix, W_{rec}, b_{rec}, b_{out}, bin = Zeros,$ Act-n = normalization of output.

What event happened...?

Don't know timescales -> Infer them Don't know if an event happened -> ? $h_{k,i} = \mu + e^{-\gamma_i \Delta t_k} (h_{k-1,i} - \mu) + \alpha \gamma_i x_k \quad \text{,where } x_k = \begin{cases} 1, & \text{event occurs} \\ 0, & \text{else} \end{cases}$ $P(\gamma_i | history_{1:k}) \sim H_{k,i}(\Delta t_k)^{x_k} Z_{k,i}(\Delta t_k) C_{k-1,i}$ Marginalize over Event probability $h_{k,i} = \mu + e^{-\gamma_i \Delta t_k} (h_{k-1,i} - \mu) + \alpha \gamma_i \overset{\checkmark}{P}(x_k)$ $P(\gamma_i | history_{1:k}) \sim \sum P(x_k) H_{k,i}(\Delta t_k)^{x_k} Z_{k,i}(\Delta t_k) C_{k-1,i}$ $x_k \in \{0,1\}$

HPM Model Formulation

- 1. Initialize: $\gamma_i \in [\gamma_1, \gamma_2, ..., \gamma_S], h_{0,i} = \mu, c_{0,i} = \frac{1}{S}$
- 2. Event occurrence: $P(x_k) = f(input_k)$
- 3. Update time-scale posterior $C_{k,i} = \sum_{x_k \in \{0,1\}} P(x_k) \frac{H_{k,i}(\Delta t_k)^{x_k} Z_{k,i}(\Delta t_k) C_{k-1,i}}{\sum_j H_{k,j}(\Delta t_k)^{x_k} Z_{k,j}(\Delta t_k) C_{k-1,j}}$
- 4. Update intensity: $h_{k,i} = H_{k,i}(\Delta t_k) + \alpha \gamma_i P(x_k)$
- 5. Cell's output to predict event at Δt_{k+1} and for recurrent information for next step: $y_k(\Delta t_{k+1}) = \sum_{i \in S} C_{k,i} Z_{k+1,i}(\Delta t_{k+1})$

HPM Model ("1-to-all")



Where:

x - one-hot embedding of the sequence element, $P(x) = W_{in}x$ - input into HPM cells, $W_{in}, W_{out}, W_{rec}, b_{in}, b_{out}, brec$ - Normal Distributions,

$$Act-n = softmax of output.$$







3. Update time-scale posterior (using (10)) $C_{k,i} = \sum_{x_k \in \{0,1\}} P(x_k) \frac{H_{k,i}(\Delta t_k)^{x_k} Z_{k,i}(\Delta t_k) C_{k-1,i}}{\sum_j H_{k,j}(\Delta t_k)^{x_k} Z_{k,j}(\Delta t_k) C_{k-1,j}}$

4. Update intensity: $h_{k,i} = H_{k,i}(\Delta t_k) + \alpha \gamma_i P(x_k)$



HPM vs. LSTM

- For LSTM time information is just another input.
- For HPM time information is part of its operating memory.



Continuous Time – GRU (CT-GRU)





- Same decay mechanism as HPM.
- Same multiscale inference, but no longer Bayesian.

CT-GRU (explicit time) vs. GRU (implicit time)



What could be happening?

- GRU/LSTM are so robust that the cells can always <u>implicitly</u> learns how to work with time information.
 Whereas, HPM just learns the same information <u>explicitly</u>.
- 2) We are not giving tasks where time information is complex enough.



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